Trustful Coopetitive Infrastructures for the New Space **Exploration Era**

Loïck Chovet* University of Luxembourg SpaceR Research Group, SnT Kirchberg, Luxembourg loick.chovet@uni.lu

Johannes Sedlmeir University of Luxembourg FINATRAX Research Group, SnT Kirchberg, Luxembourg johannes.sedlmeir@uni.lu

Renan Lima Baima* **Eduard Hartwich** University of Luxembourg FINATRAX Research Group, SnT Kirchberg, Luxembourg renan.limabaima@uni.lu eduard.hartwich@uni.lu

Abhishek Bera University of Luxembourg SpaceR Research Group, SnT Kirchberg, Luxembourg abhishek.bera@uni.lu

Gilbert Fridgen University of Luxembourg FINATRAX Research Group, SnT Kirchberg, Luxembourg gilbert.fridgen@uni.lu

Miguel Angel Olivares Mendez University of Luxembourg SpaceR Research Group, SnT Kirchberg, Luxembourg miguel.olivaresmendez@uni.lu

ABSTRACT

In the new space economy, space agencies, large enterprises, and start-ups aim to launch space multi-robot systems (MRS) for various in-situ resource utilization (ISRU) purposes, such as mapping, soil evaluation, and utility provisioning. However, these stakeholders' competing economic interests may hinder effective collaboration on a centralized digital platform. To address this issue, neutral and transparent infrastructures could facilitate coordination and value exchange among heterogeneous space MRS. While related work has expressed legitimate concerns about the technical challenges associated with blockchain use in space, we argue that weighing its potential economic benefits against its drawbacks is necessary. This paper presents a novel architectural framework and a comprehensive set of requirements for integrating blockchain technology in MRS, aiming to enhance coordination and data integrity in space exploration missions. We explored distributed ledger technology (DLT) to design a non-proprietary architecture for heterogeneous MRS and validated the prototype in a simulated lunar environment. The analyses of our implementation suggest global ISRU efficiency improvements for map exploration, compared to a corresponding group of individually acting robots, and that fostering a coopetitive environment may provide additional revenue opportunities for stakeholders.

CCS CONCEPTS

 $\bullet \ \textbf{Computing methodologies} \rightarrow \textit{Distributed computing method-}$ ologies; • Applied computing → Aerospace; Information integration and interoperability; Cross-organizational business processes;

For all other uses, contact the owner/author(s).

SAC '24, April 8-12, 2024, Avila, Spain

© 2024 Copyright held by the owner/author(s). ACM ISBN 979-8-4007-0243-3/24/04. https://doi.org/10.1145/3605098.3635887

Permission to make digital or hard copies of part or all of this work for personal or classroom use is granted without fee provided that copies are not made or distributed for profit or commercial advantage and that copies bear this notice and the full citation on the first page. Copyrights for third-party components of this work must be honored.

 Computer systems organization → Peer-to-peer architectures; Self-organizing autonomic computing; Robotic autonomy;

KEYWORDS

Blockchain, digital platform, in-situ resource utilization, open science, multi-robot system, space economy

ACM Reference Format:

External interfaces for robotics.

Loïck Chovet, Renan Lima Baima, Eduard Hartwich, Abhishek Bera, Johannes Sedlmeir, Gilbert Fridgen, and Miguel Angel Olivares Mendez. 2024. Trustful Coopetitive Infrastructures for the New Space Exploration Era. In The 39th ACM/SIGAPP Symposium on Applied Computing (SAC '24), April 8-12, 2024, Avila, Spain. ACM, New York, NY, USA, Article 4, 10 pages. https://doi.org/10.1145/3605098.3635887

1 INTRODUCTION

The space industry has experienced substantial growth in recent years, pushed by various government policies, international agreements [49], and private investments, accounting for 80 % of the sector's revenue over the last 16 years [22]. Major space agencies, such as NASA [58], have emphasized the emergence of long-term human presence on space constellations and MRS lunar missions for destination reconnaissance, resource prospecting, and mapping [7, 24, 52, 67], also known as ISRU. Combining this tendency with recent regulatory framework changes — shifting from a strict antitrust approach to a more consumer-focused free market [59] - highlights the potential for further expansion and advancement toward a market-based space exploration approach. As the space industry moves towards decentralization and a collaborative approach, there is a growing need to explore innovative solutions that enable efficient coordination among multiple robots [63].

MRS involve groups of robots working together or supporting each other to accomplish specific tasks [60]. These systems can involve homogeneous or heterogeneous groups of robots and are traditionally categorized by their level of goal similarity, awareness of each other, and interaction as collective, cooperative, or collaborative [60]. The emergence of coopetitive systems, where competing

^{*}Both authors contributed equally to this research

agents simultaneously choose to cooperate owing to economic incentives, further expands the possibilities of MRS [75] in ISRU driven explicitly by economic incentives and shared objectives. Information-sharing protocols and market-based approaches can often improve coordination among MRS and robots' resource utilization, cost-effectiveness, and exploration capabilities [63]. These systems can effectively mitigate adverse selection caused by information asymmetries — situations where few market participants know more about products (e.g., water or iron positions) or service quality (e.g., mapping data) than others [4], and as such, contribute to efficiency in the market [40] in line with the growing acceptance of this technology in space missions [29].

Coordinating MRS in a market-based approach towards ISRU presents significant challenges due to the involvement of multiple competing entities and nations, with more than 60 countries involved in space activities [14]. Additionally, the legal [69] and technical requirements for planetary mobility systems further complicate the coordination of MRS in space exploration [52]. This work's technical and economic foundations highlight the need for robust and adaptable ISRU systems that disincentivize undesirable behavior [49].

Additionally, stakeholders involved in space missions highly value the achievement of being the first to explore and acquire space and scientific data, so companies should aim to make mission outputs (e.g., videos, images, and audio) broadly accessible (e.g., via the web and media) [17]. This perspective resonates with the principles of open science, which promotes knowledge sharing, transparency, collaboration, and accessibility in research [53]. The evolving role of space ecosystems in shaping the future of space exploration [59] underscores the need for a decentralized (i.e., non-proprietary), trustworthy, and transparent digital platform. Such a platform can facilitate the seamless exchange of information and value among stakeholders [41], enabling autonomous MRS coordination for resource trading. DLT-based systems might offer a suitable solution for this specific requirement [15] and, as a consequence, have been considered the foundation of both space MRS [31] and open science platforms [21].

DLT offers several advantages for machine cooperation, including in MRS settings [40, 77]. These platforms can automate tasks such as bidding for resource usage, publicly broadcasting resource acquisition, and facilitating immediate operational cost compensation. With a DLT-based digital platform, entities can provide idle robot resources and stack intermediary profitable tasks to automatically compensate operational costs and openly recognize pioneering exploratory participants, thus increasing ISRU efficiency and enabling lower-cost space exploration. Despite the advantages, DLT in space MRS is not without challenges. For instance, space robots face harsh conditions and limited resources, which conflict with the inefficient information processing of blockchains' intensive computation and storage replication [15, 38]. Furthermore, despite stakeholders' interest in open science [17], replicated information processing must still be aligned with the need to protect the sensitive business information of robots or organizations exposed through transactional (meta-) data [68].

Therefore, tensions exist between the opportunities and challenges of using DLT for space MRS, requiring closer investigation. This paper aims to contribute to this understanding by designing an architecture for *coopetitive* MRS for ISRU, focusing on facilitating open science through DLT. We drew upon the ESA-ESRIC space resources challenge as a specific use case [51] of mapping exploration and applied DLT to coordinate automated cross-organizational economic interactions effectively. Our study investigates the technical feasibility of leveraging DLT to enable participation from universities, research institutes, and small companies in low-cost explorative scientific research. Such a decision-making platform must be holistically assessed to determine whether or not it can improve the global efficiency of ISRU [27, 59], maintain targeted information symmetry, and compensate space companies to create additional revenue streams for their (idle) robotic resources. Hence, our research question (RQ) is as follows:

RQ: Can an ISRU platform architecture based on DLT address the challenges of coordinating coopetitive space MRS mapping for open science?

In the evolving landscape of space exploration, which increasingly favors collaborative approaches [59], our case study, detailed in Section 2, motivates the need for an architecture that empowers organizations to utilize MRS capabilities for efficient ISRU data acquisition. Adopting the design science research (DSR) method by Peffers et al. [61] to answer our **RQ**, we have conceptualized a decentralized (i.e., non-proprietary) MRS platform. This platform, elucidated in Section 4, is grounded in a thorough literature review, integrating insights from DLT [15], space MRS [32], DLT in robotics [2], DLT in distributed control and cooperative robots [47], and DLT for the space industry [42]. As outlined in Section 4, we develop a DLT-based coopetitive MRS that supports space exploration, primarily scientific ISRU mapping. These objectives were shaped by an in-depth case study [28] and a literature review to discern the system's requirements. By leveraging DLT, we strive to establish a platform that ensures verifiable exchanges of information and value among diverse, untrusted stakeholders. Our iterative development and evaluation processes, described in Sections 4 and 5, have been instrumental in refining the platform's design to meet these objectives and address coopetitive ISRU challenges. The evaluations, conducted in three diverse environments, as detailed in Section 5, have been pivotal in assessing the platform's efficacy and adaptability. The limitations and open challenges are discussed in Section 6. Section 7 highlights the platform's potential to enhance the efficiency of ISRU activities and create new revenue streams for stakeholders. Our findings and supplementary resources will be publicly available on platforms like GitHub and YouTube.

2 SCENARIO: REQUIREMENTS ELICITATION

This section delves into our space mapping scenario that utilizes decentralization and *coopetition* to enhance efficiency in mapping coordination among multiple robots. The purpose is to outline the scope and specific use case we will refer to throughout the paper. Section 6 presents further discussions and limitations of our artifact. We employed the decentralized multi-robotic platform REALMS2 [71], it uses three Leo Rovers® [46] and a LUVMI-X robot to identify resources and analyze and map the environment [33].

To illustrate this setting more precisely, we revisit the marketbased mapping scenario from Dias et al. [27] and illustrate the result in Figure 1. This approach, proven effective in patrolling,

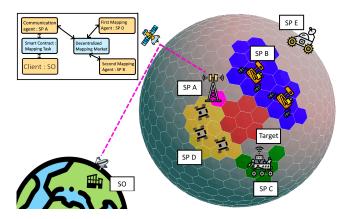


Figure 1: Moon's Goldberg polyhedron diagram, each zone color represents a company's MRS operational area [37].

Table 1: List of service providers.

SP	Color	Robotic Fleet	Price	Main Focus
A	Pink	Communications satellites,	-	Moon-earth
		Multiple antennas		communications
В	Blue	Medium size offline fleet of robots	-	Mapping
C	Green	Few robots w/ embedded sensors	\$20	Resource analysis
D	Yellow	Large fleet of small robots	\$10	Fast mapping with
				less precision
E	None	A single robot	\$200	Mapping

exploration, and pick-and-delivery [63], is grounded in market-based strategies for MRS. For the sake of simplification, we are using exemplary amounts in the following scenario. The celestial surface stratification follows the existing Goldberg polyhedron approach [37] and uses the selenographic system to refer to its surface positions. An initiator stationed on Earth, the service orderer (SO), sends requests to a celestial stationed network of MRS service providers (SP), as listed in Table 1. The SO proposes to pay a maximum of \$50 for mapping the target region. SP D is 5 m away, while SP C is 10 m from the target area. We consider an oversimplified abstraction of each robot's cost function, with a cost of \$2 for each meter they travel. Consequently, SP D wins the contract by bidding \$10 compared to \$20.

The primary need of ISRU SOs is to locate and investigate resources from celestial bodies [17]. This involves identifying areas with water or ice and mapping out the geological features of the planet's terrain. This role could often be triggered and motivated by universities and research institutions that seek to advance scientific knowledge and innovation in space. However, the scarcity of resources available to SOs due to high budget requirements for space-related research hampers advancements in this field. Incomplete mapping data is also an issue owing to the limited coverage of celestial geography [24]. Access to more precise information about celestial resources and terrain would significantly improve scientific outcomes [52].

The SPs, on the other hand, may represent start-ups [24, 67], large companies [25], space agencies [58], and organizations that already had some level of collaboration internally but not necessarily with

one another. These entities are willing to work together to maximize their revenues and return on mission investment by offering resources, such as idle robots, shelter time, or energy supply. However, establishing trustworthy partnerships across various knowledge domains [44], including international agreements [59, 69] and individual initiatives [22, 43, 67], poses a challenge. Their struggle with inefficient use of exploration units, methods, and resources often results in wasted opportunities and increased costs [72]. The most significant values of these entities are in guaranteeing mission pioneering and promptly sharing exploratory data [17]. By following open science principles, they can encourage collaboration and innovation and gain access to valuable space exploration data [53]. We do not claim that these requirements are fully comprehensive or sufficient, yet we consider them necessary.

3 FOUNDATIONS

Existing solutions for heterogenous MRS exploring the moon are still in their development phase. As an example of current advancements, Corob-X [26] represents a notable initiative in the domain of space robotics. However, it is important to note that Corob-X is a proprietary solution that relies on mutual collaboration and trust among stakeholders. In contrast, our approach offers a non-proprietary, blockchain-based framework, addressing the need for decentralized trust and open collaboration in MRS.

3.1 Market-based coordination for *coopetitive* MRS and space

Coordinating multiple robots in market-based systems has been a focal point of extensive research evaluating their quality, trade efficiency, and impact on performance through theoretical analysis and experimental results [27, 63]. Centralized approaches often overlook the complexities of cross-organizational interactions [18]. In contrast, emerging distributed and decentralized market-based MRS offer advantages in optimizing capital distribution, supply and demand matching, and automated resource allocation while reducing risks associated with centralized systems, such as single points of failure or direct peer-to-peer setups [45].

Auction-based mapping systems, though less complex than traditional solutions, require greater participation and have been improved by integrating contractual models to enhance efficiency in the space industry [12, 27]. Integrating these contracts into digital platforms supported by reliable networks can enhance peer autonomy and participation [31, 42]. Given the vulnerabilities of centralized systems to censorship and manipulation [16], combining market-based approaches with blockchain technology offers a promising avenue for enhancing MRS coordination.

Decentralized approaches using DLT have emerged, with some employing blockchain-based auction systems to determine resource usage in competitive scenarios and ensure trustworthy services [45]. Such approaches promote the efficiency, robustness, adaptability, fault tolerance, effectiveness, and responsiveness of MRS [34, 35, 45, 78]. However, fully distributed systems sometimes produce suboptimal solutions [27, 63]. Thereby, given that the technical requirements for planetary mobility, such as resource and latency constraints [38, 52], add another layer of complexity, these challenges necessitate innovative, real-time coordination solutions in

ISRU scenarios. While existing research has primarily focused on single-entity settings [30], there remains a gap in the literature for blockchain and auction-based MRS solutions in *coopetitive* ISRU scenarios.

3.2 Distributed ledger technology for space

DLT provides decentralized transaction recording and validation across multiple nodes, offering similar properties as common digital platforms but without a central operator [19]. Blockchain, a subset of DLT, is characterized by its replicated, append-only, hash-linked data structures [15]. The technology allows for various levels of openness regarding participation and access, ranging from permissionless to permissioned and public to private networks [11]. Blockchain's non-proprietary nature enhances trust among entities and enables programmable value exchanges using fungible and non-fungible tokens [39]. Smart contracts, often using standards like ERC20, facilitate standardized transactions and programming logic [6, 54] Using blockchain technology to conduct direct peer-topeer transactions and facilitate smart contracts can reduce costs and increase productivity in various industries [3, 41, 77]. Our work explores the potential benefits and limitations of implementing DLT in the identified gap of MRS for ISRU. We focus on enhanced data sharing and the automation of services using smart contracts, thereby creating new revenue opportunities, such as offering robots idle time and promoting non-discriminatory participation among stakeholders, ultimately establishing a coopetitive ISRU economy.

4 SOLUTION: REQUIREMENTS AND ARCHITECTURE

We conducted a case study and literature review to collect design requirements for our *coopetitive* MRS based on DLT and focused on ISRU, as described here and in sections 2 and 3. Although the requirement list is not final, we integrated insights from the previous sections' discussions to create a comprehensive list addressing the unique challenges and complexities of implementing DLT in an MRS for space. Our system architecture draws inspiration from the works of Li et al. [50], Abe et al. [1], and requirements from Lorenz [52] and Cameron et al. [17]. It follows the make-or-buy economic framework [18] while prioritizing transparency principles of open science [53] and the cost-efficiency characteristics of *coopetitive* settings [36]. Our technical design enables geographically distributed robots to self-coordinate [34] by using market-based strategies for service provisioning [27, 63, 78].

4.1 Requirements analysis

Our design aims to generate new revenue streams through map selling and granting recognition as pioneer explorers by meeting the following requirements:

- i. **Network**: Enabling clients to create job postings and broadcast them through the mesh network, enabling robots to communicate and coordinate tasks trustfully [17, 52].
- ii. Data sharing transparency: Transparency about who shares which information at which time by monitoring explorers and job execution history fosters a *coopetitive* environment with reduced information asymmetry [36, 53].

- iii. **Robot agnostic system:** Compatibility with any robotic platform following the established norms, with the capacity to scale the system [21, 63].
- iv. Data loss resistance: Ensuring data remains intact and accessible despite local system failures or network disruptions, safeguarding valuable information [12], e.g., operational map data.

4.2 Requirements specification

To be more precise, the significant functional and non-functional requirements are identified as follows:

4.2.1 Functional requirements:

- (1) Receive and process robots and SOs' map requests [78].
- (2) Implement a descending-price auction mechanism for robots to allocate mapping tasks [63, 78].
- (3) Verify the integrity and completeness of metadata associated with each job request [27].
- (4) Execute the payment process for completed tasks [27].
- (5) Provide an interface for managing and monitoring job requests during the mission [27].
- (6) Enable mapping and ISRU performance assessment [34, 52].
- (7) Ensure an adaptable robotic network compatible with the different robot types [27, 34, 78].
- (8) Support the seamless integration with possible existing infrastructures during space missions, such as space decentral [23], SpaceChain [76], and TruSat initiatives [34, 56].
- (9) Ensure compatibility with standard data formats and protocols for efficient data exchange [34].
- (10) Promote interoperability of robotic communication protocols to facilitate seamless coordination [34].

4.2.2 Non-functional requirements:

- (1) Conformity: Provide an interoperable economic framework interface for efficient market-based coordination [78].
- (2) Robustness: Protection mechanisms to safeguard against the inconsistency or loss of essential data owing to system failures or network disruptions [27, 34, 52].
- (3) Reliability: Enable agnostic data sharing among robots to ensure efficient coordination [27].
- (4) Openness: Foster a mission's public network environment, enabling relevant parties to participate on the platform [78].
- (5) Usability: Accessible job request statuses and pricing information for processing and decision-making [74].
- (6) Compatibility: Ensure metadata requirements-driven data standards to diverse mapping tasks and applications [27].
- (7) Maintainability: System design incentivizes participants to take ownership of maintaining the network [34].
- (8) Portability: Keeping hardware requirements at a minimum to enable flexibility in deploying robot missions [2, 64, 66].
- (9) Interoperability: Ensure the system can handle traded data without significant adjustments [27, 63, 78].

4.3 Architecture

Figure 2 features an overview of the architecture layers and their functions in our decentralized system architecture for job requests

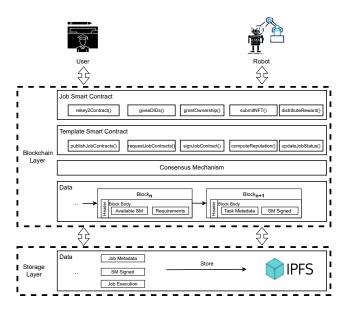


Figure 2: Architecture layers.

and contract creation. The process involves various entities, including the Client, MeshNetwork, Robot, TemplateSmartContract, JobSmartContract, and JobContract. The lifecycle begins with the Client initiating a JobRequest by sending a message to the Mesh-Network. The MeshNetwork broadcasts the request to available Robots, and each Robot optimizes and schedules its operation outside the blockchain. Once the scheduling is complete, the Robot sends the JobRequest through the TemplateSmartContract interface. Upon receiving the JobRequest, the TemplateSmartContract creates a JobRequest's unique identifier. The TemplateSmartContract then shares the ID (transaction hash) of the JobRequest with the Robot. If at least one Robot decides to participate, a JobContract is generated and submitted to the TemplateSmartContract. The TemplateSmart-Contract updates the proposed job options from the JobContract with the most cost-effective proposal. The ID of the lowest-priced JobContract is returned and linked to the corresponding JobRequest, while it informs the current status and price to the Client.

5 EVALUATION

This section has two subsections that examine the feasibility and performance of our proposed architecture. In subsection 5.1, we focus on logically validating the architectural requirements of our design. We discuss network communication, data transparency, data integrity assurances, and the use of smart contracts for automated economic decision-making. In subsection 5.2, we evaluate our system's fitness to meet accuracy targets in mapping tasks and resilience in replicated celestial conditions through simulations and physical experiments. This subsection also discusses usability and transaction execution duration aspects.

5.1 Requirements validation

Our architecture, depicted in Figure 2, integrates the network infrastructure with DLT for transparent, immutable, and *coopetitive* robot coordination. By utilizing an InterPlanetary File System (IPFS), the platform stores only image hashes that define the images' URLs on the blockchain, ensuring data integrity. To ensure conformity (NFR-1), the economic automated decision-making is based on the make-or-buy decision framework [18]. The JobContract (FR-4), which records the execution of mapping tasks and facilitates information trading, and the TemplateSmartContract acting as an interface for robots to post and monitor JobRequests (FR-5), facilitating efficient robot coordination and automating job assignment and compensation (FR-1) in a non-discriminatory environment (FR-7).

We initially used a mesh network for communication and control systems suitable for decentralized peer-to-peer and low-latency settings (NFR - 3). However, we identified exploitation vulnerabilities regarding unauthorized data modification during transmission between peers. Given the high knowledge-sharing capabilities of coopetitive platforms [36], the system's integration allows for the secure and transparent sharing of mapping data among the participating robots, where robots add the data requirements (i.e., mapping location) to be validated by the smart contract (NFR - 4)via the specific stratified Goldberg polyhedron registry position approach [37]. When followed, it ensures the reliability of the collected information (FR - 10). The system publicly records who was the pioneer in being the first to explore, investigate, or discover an area or execute activities recognized as at the forefront of space exploration initiatives. As such, this verifiable record can help to build valuable partnerships and position universities as leaders in innovative interdisciplinary research. Additionally, a commission model can compensate the pioneer with every sale of the non-fungible tokens (NFT) associated with the map on secondary markets [39], translating into additional revenue streams.

IPFS enables robust and decentralized storage of mapping data (NFR - 2) and protects from loss or censorship (FR - 8). It accepts standard data formats (NFR - 2) and detects tampering through hash verification. While transactions within the blockchain are immutable, standard asset parameters can be modified. With these parameters, entities can confidently re-configure, destroy, mint, freeze, and even clawback addresses, ensuring that only authorized participants can modify the mapping metadata within the system (NFR-7). The history of these assets is immutably recorded in the blockchain and can be publicly verified. In our case, these systems do not depend on specific specialized hardware and enable near real-time processing in space-located facilities or, as we have successfully implemented, in a server-client structure that simplifies data sharing (NFR - 8). Thus, it affirms the supposed improved performance of a distributed, decentralized system consisting of multiple coopetitive robots compared to single individual mapping units.

During the bidding process, our robots engage in a descending-price auction. By posing a lower bid than the previous lowest bid recorded in the smart contract (FR-2), robots signal their willingness to execute a job. This descending-price bidding allows the robots to continuously reassess their capabilities and resources,

resulting in an economically efficient solution [27]. The robots can negotiate multiple contracts simultaneously, and different robots can initiate new contracts to find new ways to execute previous contract proposals (NFR-5). As a result, several JobRequests may attach to multiple JobContracts, coordinated by several TemplateS-martContract instantiations (NFR-9). The TemplateSmartContract evaluates the proposals and ranks the options as it reach the time limit. The Client then considers the JobContract and decides whether to accept it. If accepted, an atomic payment transfer process is initiated by rekeying the contract signature to the TemplateSmartContract, potentially triggering multiple intermediate contracts. The respective bidding robot can set a maximum price threshold to ensure that auctioning outcomes align with it.

Regarding exploitation protection in this phase, to ensure the contract is not vulnerable to skipping payment after task execution, it is only considered ready for execution once the TemplateSmart-Contract receives the rekey power. Once granted, the contract can be signed, and the payment can be made automatically according to the contract agreement. However, if an attacker keeps bidding lower than others, there is no automated protection against spamming or the need to create new auctions. The solutions hence incorporate the bidder's reputation, which may be lower than others, and setting a time limit to restrict possible spamming attacks. These attacks may involve proposing multiple fake tasks or submitting fake lower bids, which the robot never intended to execute, or it just wanted to prevent the transaction from happening. Another potential exploitation is the failure to complete tasks upon which parties previously agreed. Even though our robots are automatically programmed to function independently, any deliberate harmful human interference can still disrupt their operations. Nevertheless, the physical limitations on communication time delays from Earth and the celestial body and the smart contract time limit may offer some protection against such cases. Despite unintended malfunctions that may still occur, this physical protection, combined with the reputations of bidders, can improve trust in the platform.

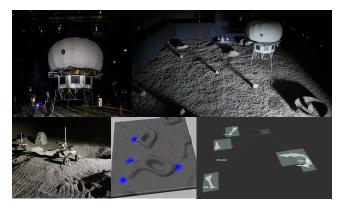


Figure 3: Experimental environment that mimics the environmental lunar conditions (Lunalab), the European cooperative large logistic lander and the *Gazebo*'s [48] virtual space for multi-robot simulation integrated with *ROS 2* [62].

Once the payment is received, the TemplateSmartContract triggers the participating robots to sign and execute the JobRequest

and JobContract (FR-4). The robots carry out the specified tasks outlined in the contract: mapping or selling the map exploration rights while adding the asset description into the metadata and data (NFR-6). Before finalizing the contracts, the TemplateSmart-Contract conducts a plausibility check of the correctness and completeness of the mapping data retrieved from IPFS by assessing the requirements described on the JobRequest and the NFT metadata. This check ensures that the data adheres to the initial specifications outlined in the JobRequest without any unauthorized modifications, such as via the mutable asset characteristics. The possible mutability functions are: freezing an asset until the user meets a specific requirement, clawback by debiting a user's account for defaulting in loan payments, and revoking the ownership of assets belonging to users. Thus, the completion is successful if the robot receives the payment according to the due terms of the JobContract.

In the last stage, due to the NFTs' (meta-) data, the Client is recognized as the pioneer explorer of the acquired mapping data or deliverables, signifying the process completion. The TemplateS-martContract verifies that the retrieved map metadata and IPFS data align with the original JobRequest and the acquired mapping information (FR-3). After the verification process, the Client can use the data for decision-making, knowing that the mapping coordination process was transparent and trustworthy. We implemented a prototype of our designed architecture to evaluate its practicality and discuss the lessons learned.

5.2 Requirements verification in simulation and implementation

The evaluation of our system aimed to test and validate its accuracy and resistance in similar celestial conditions, explicitly focusing on assessing space-related limitations, such as latency and resource constraints. We conducted three simulations to evaluate the architectural solution's ability to collect, coordinate, and maintain mapped area data. We started with a turtlesim-based simulation¹ during the conceptualization stage using ROS 2 [62]. While ROS 2 simplified the complex robotic development with open-source software tools and libraries, in the second simulation, we used Gazebo's realistic 3D simulation platform [48] for testing robot models and algorithms, thus providing a closer reproduction of the final simulated environment. Additionally, as virtual simulation may not sufficiently replicate real-world situations [35], the third evaluation represented a proof-of-concept conducted in a celestial-like environment laboratory setting. Each test had an approximate duration of 30 minutes. The robotic platform utilized a visual-SLAM algorithm during the last assessment to create a map of the analogous lunar terrain facility, as illustrated in Figure 3. The facility in which we trained the robots to create precise maps, an 80 m² rectangle filled with basalt, was designed to emulate the surface of the Moon's south pole, an area where researchers expect to find resources.

As we are currently in the prototype phase, our primary focus is to assess the technical feasibility and performance of the architecture. Our system's architecture, illustrated in Figure 4, is designed for efficient data storage, NFT management, and trading with 3 stages: NFT creation, sale, and retrieval. We harnessed the capabilities of Python, C + +, Gazebo, and $ROS\ 2$ for development, ensuring

 $^{^{1}}https://wiki.ros.org/turtlesim\\$

effective communication and simulation. To bridge the communication gap between robots (LEO2 and LEO3) and the blockchain, we integrated the PureStake connector via a $\it REST$ service $\it ^2$.

All communication flows, except for the smart contract, have been implemented, encompassing the autonomous creation, negotiation, coordination, selling, and verification of NFTs and mapping requirements. Despite not taking full advantage of the smart contract automated behavior, the prototype already leverages a blockchain network for trading NFTs and certain data storage aspects, enabling real-time decision-making based on blockchain data. The architecture uses IPFS for high-throughput content-addressed block storage [13]. Entities can govern their mapping NFTs metadata and settings, from transferability up to their destruction, promoting value to a market for data access and recognizing pioneering exploration. These NFTs encapsulate specific map data and metadata, containing coordinates, resolution, sensors, mapping algorithms, and map price, fostering trade within the network and improving ISRU's information symmetry.

Our evaluation assessed the system's bandwidth usage and transaction duration in simulated lunar network conditions. Despite transactions needing to be fully optimized, the average bandwidth usage during uploads was less than 5 MB over 4 seconds, with a median of 4.7 MB. The standard deviation was 0.5 MB, indicating a relatively consistent transaction performance. The time required for uploading maps and conducting sales transactions was approximately 10 seconds, with a median of 9 seconds. The standard deviation was 2 seconds, indicating that most transactions were completed within a reasonable time frame. These durations are relatively short compared to the time robots typically take to navigate to the place and process cartographic data, which, at best, can take several minutes to hours. As a result, the upload duration, plus mapping and reaching a consensus, is negligible compared to considering the inherent latencies of bidirectional communication between terrestrial stations and robotic units (which, for the Moon case, takes a minimum of five seconds as the signal needs to pass through the different relays on Earth and satellites in space), let alone the possibility of other nations being open to start cooperating. The system displayed reasonable transaction duration usage and significantly reduced robot coordination delays compared to waiting for human coordination.

6 DISCUSSION

Our evaluation demonstrates the technical feasibility of the proposed architecture for MRS in collaborative scientific space exploration. The system successfully collects, coordinates, and maintains mapped area data via the blockchain metadata while evaluating the mean bandwidth usage and transaction duration to validate the feasibility in real-world testing conditions (see Figure 4). Moreover, our architecture offers precise map data that can be leveraged for various applications, including celestial terrain coverage with sustainable ISRU capabilities, thereby enhancing information symmetry and decision-making processes.

As for scalability, while the initial setup requires resources to bootstrap the constellation map through multiple interactions, the

system is designed to handle the growing data in DLT or IPFS without being overly strained. The blockchain only stores limited map metadata, managing rights, properties, and descriptions. Nevertheless, there may be challenges with multiple mapping data streams in the IPFS system in the long run.

6.1 Limitations

This section outlines the limitations of our architecture, categorized into technical challenges, economic implications, and future research directions. Ensuring the reliability and integrity of shared mapping data and the effectiveness of smart contracts remains a challenge. As such, future work should focus on measurement systems, quality assurance metrics, and addressing the practical limitations of smart contracts in decentralized systems [3]. For instance, validation mechanisms [50], reputation systems [16, 73], and different consensus mechanisms [30, 65] could be integrated to enhance mapped data reliability. Continuous monitoring and anomaly detection algorithms can also support detecting and mitigating suspicious activities [70]. It is crucial to understand the practical implications of public vs. private networks, permissionless vs. permissioned designs, and the specific consensus mechanisms that minimize computational burden, specifically for resource-constrained space MRS [5].

Although our implementation aims to solve the dependable communication limitation for DLT-based platforms to thrive, the automated market-based approaches for MRS, such as blockchain auctioning systems, are still in the early stages. Auction systems are also considered intricate and less effective in centralized situations and excessively complex in distributed situations [27]. Additionally, hierarchical decision-making and external third-party systems can pose challenges in identifying trustworthy evaluators for smart contract task execution [1, 50]. Further research should investigate efficient communication protocols for blockchain, smart contracts, market mechanisms [27], and decentralized combinatorial optimization systems [10], which are crucial for space missions.

The economic implications of DLT in space MRS require further investigation and support from real-world examples and case studies. Narratives for blockchain technology are essential for promoting its acceptance of new ways of governing outer space [31]. Real-world examples and case studies exploring economic interactions facilitated by DLT in space exploration, such as resource trading, service provisioning, and fair compensation mechanisms, would enhance the credibility and depth of the discussion [9, 31, 42]. Future research should focus on real-world deployments and economic modeling to quantify the economic impact of our architecture.

As Afanasyev et al. [3] point out, the field must transition from theoretical discussions to practical implementations. Our work aims to contribute to this transition by implementing prototypes in celestial-like conditions. We are addressing the limitations and challenges to ensure the platform's efficiency and economic viability in space exploration. We intend to continue our research and development efforts to address these challenges, keeping in line with the increasing interest from the scientific community, space agencies [9, 43], and industry [42].

²https://www.purestake.com/

LEO2 wants to buy the map LEO3 creates an NFT representing the map LEO3 Assets LEO2 Assets LEO2 paid cryptocurrency, and in exchange now owns the NFT

Figure 4: Prototype in the laboratory of simulated Moon environment.

6.2 Research gap and open challenges

High autonomy in limited resources: Coopetitive platforms are known to provide high knowledge-sharing capabilities [36], where sophisticated techniques, such as ontologies, semantic web, and linked data [55] would be an option, given that robots can learn new abilities with minimal incremental rewarded data [8]. However, it is challenging in environments with limited resources to deeply understand data and manage its heterogeneity while ensuring system stability and safety.

Global cooperation and open networks: A neutral *coopetitive* platform's economic aspect may also benefit companies by allowing their robots to perform low-priority tasks during idle time, potentially increasing equipment utilization and return on investment and improving global ISRU efficiency. Collaboration is crucial in reducing mission costs and achieving economies of scale [20]. Despite early proposals to utilize planning knowledge to improve performance and efficiency [57] and possibly learn incremental actions [8], it is crucial to establish ways to exchange norms, maintain team identity, and promote group member confidence [70].

Reliable communication mechanisms and automated DLT-based markets: Hierarchical distributed decision-making structures have their strengths and weaknesses for DLT-based automated markets [72] but relying on external third parties still challenges identifying trustworthy evaluator methods for DLT-based application layers, which could be an organization or a digitally supplied system challenges to identify trustworthy evaluator methods for DLT-based application layers as it may reduce the trustworthiness of the network.

Economic and legal aspects remain open: While our research primarily focuses on the technical feasibility and implementation of blockchain technology in MRS for space exploration, we acknowledge the significance of economic and legal aspects in this domain. The economic implications, including cost-benefit analysis, funding models, and the financial viability of such systems, remain crucial areas for future exploration. Likewise, legal considerations, encompassing regulatory compliance, space law, and data governance, pose complex challenges that are beyond the scope of this paper.

7 CONCLUSIONS

Our primary scientific contribution lies in the architecture and requirement engineering for blockchain applications in MRS. The prototype, while a crucial element for demonstrating the feasibility of our approach, is secondary to the theoretical framework we have adopted. Our architecture, developed through interdisciplinary perspectives from information systems, engineering, and economics, answered the RQ by demonstrating the potential of DLT. Our platform's flexibility and non-discriminatory aspect allow for leveraging idle resources through a robot-as-a-service platform. The prototype enables efficient mapping coordination via smart contracts, ensures data integrity via NFTs, and facilitates revenue generation through market-based cryptocurrency and NFT transactions, allowing organizations to trade valuable assets in space missions. Blockchain is employed not as an end in itself but as a tool to facilitate secure and reliable information exchange and coordination among robots, addressing key challenges in robotic communication and operation Our research provides a foundation for future advancements and implementations, following the principles and guidelines of the DSR approach.

While our research presents promising results, several areas for further exploration and improvement remain. The economic implications of DLT in space MRS require more profound analysis, including identifying suitable use cases, evaluating economic incentives, and examining governance and legal considerations. Additionally, while addressing the environmental impact of DLT in space missions, future research should evaluate the performance and efficiency of our approach, consider transaction throughput and latency, optimize energy efficiency, and explore scalability solutions such as sharding and layer two protocols [40]. Future research could also develop decision support on when DLT is required instead of digital signatures and bilateral communication to securely and efficiently implement concurrent access. However, this dilemma again emphasizes that while a DLT may be desirable from an economic perspective, it can add substantial complexity to design and setup. Thus, it is crucial to identify suitable use cases for DLT in space MRS and understand service providers' economic needs and incentives.

ACKNOWLEDGMENTS

This research was funded in part by the Luxembourg National Research Fund (FNR) in the FiReSpARX Project, ref. 14783405, PABLO Project, ref. 16326754, and by PayPal, PEARL grant reference 13342933/ Gilbert Fridgen. For the purpose of open access, and in fulfillment of the obligations arising from the grant agreement, the author has applied a Creative Commons Attribution 4.0 International (CC BY 4.0) license to any Author Accepted Manuscript version arising from this submission.

REFERENCES

- [1] Ryosuke Abe, Shigeya Suzuki, Kenji Saito, Hiroya Tanaka, Osamu Nakamura, and Jun Murai. 2022. Fabchain: Managing Audit-Able 3D Print Job over Blockchain. In IEEE Int. Conf. Blockchain and Cryptocurrency. IEEE, Shanghai, China, 9. https://doi.org/10.1109/ICBC54727.2022.9805519
- [2] U. S. P. Śrinivas Aditya, Roshan Singh, Pranav Kumar Singh, and Anshuman Kalla. 2021. A Survey on Blockchain in Robotics: Issues, Opportunities, Challenges and Future Directions. *Journal of Network and Computer Applications* 196 (Dec. 2021), 10. https://doi.org/10.1016/j.jnca.2021.103245
- [3] Ilya Afanasyev, Alexander Kolotov, Ruslan Rezin, Konstantin Danilov, Alexey Kashevnik, and Vladimir Jotsov. 2019. Blockchain Solutions for Multi-Agent Robotic Systems: Related Work and Open Questions. In Proc. 24th Conf. Open Innov. Assoc. (FRUCT'24). FRUCT Oy, Helsinki, Uusimaa, FIN, 551–555. https://doi.org/10.5555/3338290.3338366
- [4] George A. Akerlof. 1970. The Market for "Lemons": Quality Uncertainty and the Market Mechanism. *The Quarterly Journal of Economics* 84, 3 (Aug. 1970), 488–500. https://doi.org/10.2307/1879431
- [5] Mohammad Alfraheed and Abdullah Al-Zaghameem. 2013. Exploration and Cooperation Robotics on the Moon. *Journal of Signal and Information Processing* 04, 03 (Jan. 2013), 253–258. https://doi.org/10.4236/jsip.2013.43033
- [6] Khalid Husain Ansari and Umesh Kulkarni. 2020. Implementation of Ethereum Request for Comment (ERC20) Token. In Proceedings of the 3rd International Conference on Advances in Science & Technology. Elsevier, Rochester, NY, 6. https://doi.org/10.2139/ssrn.3561395
- [7] Philip Arm, Gabriel Waibel, Jan Preisig, Turcan Tuna, Ruyi Zhou, Valentin Bickel, Gabriela Ligeza, Takahiro Miki, Florian Kehl, Hendrik Kolvenbach, and Marco Hutter. 2023. Scientific Exploration of Challenging Planetary Analog Environments with a Team of Legged Robots. Science Robotics 8, 80 (July 2023), eade9548. https://doi.org/10.1126/scirobotics.ade9548
- [8] Renan Lima Baima and Esther Luna Colombini. 2021. Modeling Object's Affordances via Reward Functions. In 2021 IEEE International Conference on Systems, Man, and Cybernetics (SMC). IEEE, Melbourne, Australia, 2183–2190. https://doi.org/10.1109/smc52423.2021.9658915
- [9] Gianluigi Baldesi. 2017. Beyond Bitcoin: Leveraging the Blockchain for Space 4.0. https://www.esa.int/About_Us/Digital_Agenda/Beyond_Bitcoin_ Leveraging_the_Blockchain_for_Space_4.0
- [10] Sue A. Baldor, Carlos Quiroz, and Paul Wood. 2013. Applying a Cloud Computing Approach to Storage Architectures for Spacecraft. In 2013 IEEE Aerospace Conference. IEEE, Big Sky, Montana, 1–6. https://doi.org/10.1109/aero.2013.6497340
- [11] Roman Beck, Christoph Müller-Bloch, and John Leslie King. 2018. Governance in the Blockchain Economy: A Framework and Research Agenda. JAIS 19, 10 (2018), 1020–1034. https://doi.org/10.17705/1jais.00518
- [12] E. K. Belyaeva, D. Yu. Ivanov, and S. V. Domnina. 2021. Contractual Arrangements Between Providers and Consumers of Digital Technologies in Space Industry. In Digital Economy and the New Labor Market: Jobs, Competences and Innovative HR Technologies (Lecture Notes in Networks and Systems), Svetlana Igorevna Ashmarina and Valentina Vyacheslavovna Mantulenko (Eds.). Springer International Publishing, Cham, 135–142. https://doi.org/10.1007/978-3-030-60926-9_19
- [13] Juan Benet. 2014. IPFS Content Addressed, Versioned, P2P File System. https://doi.org/10.48550/arXiv.1407.3561 arXiv:1407.3561
- [14] Mariel Borowitz. 2019. Strategic Implications of the Proliferation of Space Situational Awareness Technology and Information: Lessons Learned from the Remote Sensing Sector. Space Policy 47 (Feb. 2019), 18–27. https://doi.org/10. 1016/j.spacepol.2018.05.002
- [15] Bert-Jan Butijn, Damian A. Tamburri, and Willem-Jan van den Heuvel. 2020. Blockchains: A Systematic Multivocal Literature Review. Comput. Surveys 53, 3, Article 61 (July 2020), 37 pages. https://doi.org/10.1145/3369052
- [16] Davide Calvaresi, Alevtina Dubovitskaya, Diego Retaggi, Aldo F. Dragoni, and Michael Schumacher. 2018. Trusted Registration, Negotiation, and Service Evaluation in Multi-Agent Systems throughout the Blockchain Technology. In Int. Conf. on Web Int. IEEE, Santiago, Chile, 56–63. https://doi.org/10.1109/WI.2018.0-107
- [17] Bruce G. Cameron, Theodore Seher, and Edward F. Crawley. 2011. Goals for Space Exploration Based on Stakeholder Value Network Considerations. Acta

- Astronautica 68 (2011), 2088–2097. https://doi.org/10.1016/j.actaastro.2010.11.003
 [18] L.E. Cánez, K.W. Platts, and D.R. Probert. 2000. Developing a Framework for Make-or-buy Decisions. International Journal of Operations & Production Management
- or-buy Decisions. International Journal of Operations & Production Management 20, 11 (Jan. 2000), 1313–1330. https://doi.org/10.1108/01443570010348271
- [19] Christian Catalini and Joshua S. Gans. 2020. Some Simple Economics of the Blockchain. cacm 63 (2020), 80–90. https://doi.org/10.1145/3359552
- [20] Denise Chow, Paul Hennessy, and Reed Hoffmann. April 8, 2022, 5:52 PM CEST. How Falling Launch Costs Are Fueling the Thriving Space Industry. https://www.nbcnews.com/science/space/space-launch-costs-growingbusiness-industry-rcna23488.
- [21] Raiane Coelho, Regina Braga, José Maria David, Mário Dantas, Victor Stroele, and Fernanda Campos. 2021. Integrating Blockchain for Data Sharing and Collaboration Support in Scientific Ecosystem Platform. In Proc. of the Hawaii Int. Conf. on Sys. Sci. IEEE, Hawaii, 10. https://doi.org/10.24251/HICSS.2021.031
- [22] Lesley Conn. 2021. Global Space Economy Nears \$447B. https://www.thespacereport.org/uncategorized/global-space-economy-nears-447b/.
- 23] Consensys Space. 2018. Open Source Space. https://www.consensys.space/
- [24] Ian A. Crawford. 2015. Lunar Resources: A Review. Prog. Phys. Geogr. Earth Environ. 39, 2 (April 2015), 137–167. https://doi.org/10.1177/0309133314567585
- [25] Société Européenne des Satellites. 2021. SES Satellite Telecommunications Network Provider. https://www.ses.com/
- [26] Alexander Dettmann, Thomas Voegele, Jorge Ocón, Iulia Dragomir, Shashank Govindaraj, Matteo de Benedetti, Valérie Ciarletti, Rafik Hassen-Khodja, Thierry Germa, Raphael Viards, Gonzalo J. Paz-Delgado, and Laura M. Mantoani. 2022. COROB-X: a cooperative robot team for the exploration of lunar skylights. In ASTRA 2022 16th Symposium on Advanced Space Technologies in Robotics and Automation. ESA-ESTEC, Noordwijk, Netherlands, 9. https://hal-insu.archivesouvertes.fr/insu-03751549
- [27] M.B. Dias, R. Zlot, N. Kalra, and A. Stentz. 2006. Market-Based Multirobot Coordination: A Survey and Analysis. Proc. IEEE 94, 7 (July 2006), 1257–1270. https://doi.org/10.1109/jproc.2006.876939
- [28] Kathleen M. Eisenhardt and Melissa E. Graebner. 2007. Theory Building from Cases: Opportunities and Challenges. AMJ 50, 1 (Feb. 2007), 25–32. https://doi.org/10.5465/amj.2007.24160888
- [29] European Space Agency. 2019. Blockchain and Earth Observation: a white paper. https://eo4society.esa.int/2019/04/09/blockchain-and-earth-observationa-white-paper/ Section: Publications.
- [30] Eduardo Castelló Ferrer. 2019. The Blockchain: A New Framework for Robotic Swarm Systems. In Proc. Future Technol. Conf. (Advances in Intelligent Systems and Computing, Vol. 881). Springer International Publishing, Cham, 1037–1058. https://doi.org/10.1007/978-3-030-02683-7_77
- [31] Primavera De Filippi and Andrea Leiter. 2021. Blockchain in Outer Space. Amer. Jour. of Int. Law 115 (2021), 413–418. https://doi.org/10.1017/aju.2021.63
- [32] Yang Gao and Steve Chien. 2017. Review on Space Robotics: Toward Top-Level Science through Space Exploration. Science Robotics 2, 7 (June 2017), eaan5074. https://doi.org/10.1126/scirobotics.aan5074
- [33] Jeremi Garcet, Diego Urbina, Simon Sheridan, Janos Biswas, Anthony Evagora, Luiz Richter, Guillaume Fau, Hemanth Kumar, Daniel Fodorcan, Thibaud Chupin, Kasrten Kullack, Craig Pitcher, Neil Murray, Philipp Reiss, Mattia Reganaz, Shashank Govindaraj, Richard Aked, and Joseph Salini. 2019. Lunar Volatiles Mobile Instrumentation (LUVMI) Project Results. In IAC-19 SYMPOSIUMS (A3 IAF SPACE EXPLORATION SYMPOSIUM, Vol. A3). IAC, Washington, DC, USA, 9. https://doi.org/10.3030/727220
- [34] Sergio Garcia, Claudio Menghi, Patrizio Pelliccione, Thorsten Berger, and Rebekka Wohlrab. 2018. An Architecture for Decentralized, Collaborative, and Autonomous Robots. In 2018 IEEE International Conference on Software Architecture (ICSA). IEEE, Seattle, WA, 75–7509. https://doi.org/10.1109/ICSA.2018.00017
- [35] Sergio García, Daniel Strüber, Davide Brugali, Thorsten Berger, and Patrizio Pelliccione. 2020. Robotics Software Engineering: A Perspective from the Service Robotics Domain. In Proc. of the 28th ACM Joint Meeting on Eur. Soft. Eng. Conf. and Symposium on the Foundations of Software Engineering. ACM, Virtual Event USA, 593–604. https://doi.org/10.1145/3368089.3409743
- [36] Shahla Ghobadi and John D'Ambra. 2011. Coopetitive Knowledge Sharing: An Analytical Review of Literature. Elec. Jour. of Know. Manag. 9, 4 (2011), 307–317.
- [37] Jason Goo, Ojas Bora, Priyansh Manne, Kazem Mullah, Kayden Tilden, Jeremy Hartley, Ayame Kunieda, Savannah Laver, Stephanie Lee, Laquan Shuai, and Isaiah Li Yun Tan. 2019. Blockchain Lunar Registry. https://diana.io.
- [38] Tobias Guggenberger, Johannes Sedlmeir, Gilbert Fridgen, and André Luckow. 2022. An In-depth Investigation of the Performance Characteristics of Hyperledger Fabric. Computers and Industrial Engineering 173 (2022), 108716. https://doi.org/10.1016/j.cie.2022.108716
- [39] Eduard Hartwich, Philipp Ollig, Gilbert Fridgen, and Alexander Rieger. 2023. Probably Something: A Multi-Layer Taxonomy of Non-Fungible Tokens. Internet Research ahead-of-print, ahead-of-print (Jan. 2023), 26. https://doi.org/10.1108/ INTR-08-2022-0666 arXiv:2209.05456 [cs]
- [40] Eduard Hartwich, Alexander Rieger, Johannes Sedlmeir, Dominik Jurek, and Gilbert Fridgen. 2023. Machine Economies. *Electronic Markets* 33, 1 (July 2023), 36. https://doi.org/10.1007/s12525-023-00649-0

- [41] Alexandra Höß, Vincent Schlatt, Alexander Rieger, and Gilbert Fridgen. 2021. The Blockchain Effect: From Inter-Ecosystem to Intra-Ecosystem Competition. In ECIS 2021 Proceedings (Research Papers). AIS, Marrakech, Morocco, 16. https://aisel.aisnet.org/ecis2021_rp/36
- [42] Hussein. Ibrahim, Marwa A. Shouman, Nawal A. El-Fishawy, and Ayman. Ahmed. 2021. Literature Review of Blockchain Technology in Space Industry: Challenges and Applications. In *Int. Conf. Electron. Eng.* IEEE, Menouf, Egypt, 1–8. https://doi.org/10.1109/ICEEM52022.2021.9480642
- [43] Brian Israel. 2020. Space Governance 3.0. Georgia Journ. of Int. & Comp. Law 48, 3 (2020), 16. https://digitalcommons.law.uga.edu/gjicl/vol48/iss3/7
- [44] Niclas Kannengiesser, Sebastian Lins, Christian Sander, Klaus Winter, Hellmuth Frey, and Ali Sunyaev. 2022. Challenges and Common Solutions in Smart Contract Development. IEEE Transactions on Software Engineering 48, 11 (Dec. 2022), 4291– 4318. https://doi.org/10.1109/TSE.2021.3116808
- [45] Aleksandr Kapitonov, Ivan Berman, Vitaly Bulatov, Sergey Lonshakov, and Aleksandr Krupenkin. 2018. Robonomics Based on Blockchain as a Principle of Creating Smart Factories. In Proc. Int. Conf. on Intern. of Thin.: Sys., Manag. and Sec. IEEE, Valencia, Spain, 78–85. https://doi.org/10.1109/IoTSMS.2018.8554864
- [46] Georgios Karalekas, Stavros Vologiannidis, and John Kalomiros. 2020. EUROPA: A Case Study for Teaching Sensors, Data Acquisition and Robotics via a ROS-based Educational Robot. Sensors 20, 9 (2020), 2469. https://doi.org/10.3390/s20092469
- [47] Ameer T. Khan, X. Cao, Shuai Li, and Zoran Milosevic. 2019. Blockchain Technology with Applications to Distributed Control and Cooperative Robotics: A Survey. Int. Jour. of Rob. and Cont. 2 (2019), 36. https://doi.org/10.5430/ijrc.v2n1p36
- [48] Nathan Koenig and Andrew Howard. 2004. Design and Use Paradigms for Gazebo, an Open-Source Multi-Robot Simulator. In IEEE/RSJ Int. Conf. on Inte. Rob. and Sys. IEEE, Sendai, Japan, 2149–2154. https://doi.org/10.1109/IROS.2004.1389727
- [49] Amanda M. Leon. 2018. Mining for Meaning: An Examination of the Legality of Property Rights in Space Resources. Virginia Law Review 104 (2018), 497–546.
- [50] Shasha Li, Xiaodong Bai, and Songjie Wei. 2022. Blockchain-Based Crowd-sourcing Framework with Distributed Task Assignment and Solution Verification. Hindawi Security and Communication Networks 2022 (Jan. 2022), 16. https://doi.org/10.1155/2022/9464308
- [51] Mathias Link, David Parker, Massimo Sabbatini, and Franziska. 2021. ESA-ESRIC Space Resources Challenge - Prospecting Technologies - Call. https://www.spaceresourceschallenge.esa.int
- [52] Ralph D. Lorenz. 2020. How Far Is Far Enough? Requirements Derivation for Planetary Mobility Systems. Advances in Space Research 65, 5 (March 2020), 1383–1401. https://doi.org/10.1016/j.asr.2019.12.011
- [53] Erin C McKiernan, Philip E Bourne, C Titus Brown, Stuart Buck, Amye Kenall, Jennifer Lin, Damon McDougall, Brian A Nosek, Karthik Ram, Courtney K Soderberg, Jeffrey R Spies, Kaitlin Thaney, Andrew Updegrove, Kara H Woo, and Tal Yarkoni. 2016. How Open Science Helps Researchers Succeed. eLife 5 (July 2016), 1–19. https://doi.org/10.7554/elife.16800
- [54] Thomas Heinz Meitinger. 2017. Smart contracts. Informatik Spektrum 40, 4 (Aug. 2017), 371–375. https://doi.org/10.1007/s00287-017-1045-2
- [55] Abdulkadir Memduhoglu and Melih Basaraner. 2018. Possible Contributions of Spatial Semantic Methods and Technologies to Multi-Representation Spatial Database Paradigm. *International Journal of Engineering and Geosciences* 3, 3 (Oct. 2018), 108–118. https://doi.org/10.26833/ijeg.413473
- [56] Yalda Mousavinia, Suzi Bianco, Radek Zasiadczuk, Josh Perry, Kevin Siegler, Marc Cohen, Sean Marquez, A. Lunn, Otto Garcia, P. Tasca, Brent Sherwood, and J. Simmons. 2012. Space Decentral: A Decentralized Autonomous Space Agency.
- [57] Bharath Muppasani, Vishal Pallagani, Biplav Srivastava, Raghava Mutharaju, Michael N. Huhns, and Vignesh Narayanan. 2023. A Planning Ontology to Represent and Exploit Planning Knowledge for Performance Efficiency. https: //doi.org/10.48550/arXiv.2307.13549 arXiv.2307.13549 [cs]
- [58] NASA. 2016. Space Technology Roadmaps and Priorities Revisited. Technical Report. The National Academies Press. https://doi.org/10.17226/23582
- [59] Alina Orlova, Roberto Nogueira, and Paula Chimenti. 2020. The Present and Future of the Space Sector: A Business Ecosystem Approach. Space Policy 52 (May 2020), 101374. https://doi.org/10.1016/j.spacepol.2020.101374
- [60] Lynne E. Parker. 2008. Multiple Mobile Robot Systems. In Springer Handbook of Robotics, Bruno Siciliano and Oussama Khatib (Eds.). Springer, Berlin, Heidelberg, 921–941. https://doi.org/10.1007/978-3-540-30301-5_41
- [61] Ken Peffers, Tuure Tuunanen, Marcus A. Rothenberger, and Samir Chatterjee. 2007. A Design Science Research Methodology for Information Systems Research. Journal of Management Information Systems 24, 3 (Dec. 2007), 45–77. https://doi.org/10.2753/mis0742-1222240302
- [62] Morgan Quigley, Ken Conley, Brian Gerkey, Josh Faust, Tully Foote, Jeremy Leibs, Rob Wheeler, and Andrew Ng. 2009. ROS: An Open-Source Robot Operating System. In ICRA Workshop on Open Source Software, Vol. 3. IEEE, Kobe, Japan, 5. https://www.semanticscholar.org/paper/ROS%3A-an-open-source-Robot-Operating-System-Quigley/d45eaee8b2e047306329e5dbfc954e6dd318ca1e
- [63] Félix Quinton, Christophe Grand, and Charles Lesire. 2023. Market Approaches to the Multi-Robot Task Allocation Problem: A Survey. Journal of Intelligent & Robotic Systems 107, 2 (Feb. 2023), 29. https://doi.org/10.1007/S10846-022-01803-0

- [64] Yara Rizk, M. Awad, and E. Tunstel. 2019. Cooperative Heterogeneous Multi-Robot Systems: A Survey. csur 52 (2019), 1–31. https://doi.org/10.1145/3303848
- [65] Yara Rizk, Mariette Awad, and Edward W. Tunstel. 2018. Decision Making in Multiagent Systems: A Survey. IEEE Transactions on Cognitive and Developmental Systems 10, 3 (Sept. 2018), 514–529. https://doi.org/10.1109/tcds.2018.2840971
- [66] Thomas M. Roehr, Florian Cordes, and Frank Kirchner. 2014/01//Jan/Feb2014. Reconfigurable Integrated Multirobot Exploration System (RIMRES): Heterogeneous Modular Reconfigurable Robots for Space Exploration. *Journal of Field Robotics* 31, 1 (2014/01//Jan/Feb2014), 3–34. https://doi.org/10.1002/rob.21477
- [67] Martin J. Schuster, Marcus G. Müller, Sebastian G. Brunner, Hannah Lehner, Peter Lehner, et al. 2020. The ARCHES Space-Analogue Demonstration Mission: Towards Heterogeneous Teams of Autonomous Robots for Collaborative Scientific Sampling in Planetary Exploration. *IEEE Robotics and Automation Letters* 5, 4 (2020), 5315–5322. https://doi.org/10.1109/lra.2020.3007468
- [68] Johannes Sedlmeir, Jonathan Lautenschlager, Gilbert Fridgen, and Nils Urbach. 2022. The Transparency Challenge of Blockchain in Organizations. *Electronic Markets* 32 (2022), 1779—1794. https://doi.org/10.1007/s12525-022-00536-0
- [69] Marshall Smith, Douglas Craig, Nicole Herrmann, Erin Mahoney, Jonathan Krezel, Nate McIntyre, and Kandyce Goodliff. 2020. The Artemis Program: An Overview of NASA's Activities to Return Humans to the Moon. In *IEEE Aerosp. Conf.* IEEE, Big Sky, MT, USA, 10. https://doi.org/10.1109/aero47225.2020.9172325.
- [70] Volker Strobel, Eduardo Castelló Ferrer, and Marco Dorigo. 2018. Managing Byzantine Robots via Blockchain Technology in a Swarm Robotics Collective Decision Making Scenario. In Proc. 17th Int. Conf. Auton. Agents MultiAgent Syst. (AAMAS '18). International Foundation for Autonomous Agents and Multiagent Systems, Stockholm, Sweden, 541–549. https://doi.org/10.5555/3237383.3237464
- [71] Dave Van Der Meer, Loick Chovet, Gabriel Garcia, Abhishek Bera, and Miguel Angel Olivares Mendez. 2023. REALMS 2 -RESILIENT EXPLORATION AND LUNAR MAPPING SYSTEM 2. In *Proceedings of ASTRA 2023*. ASTRA, Leyden, Netherlands, 1 8. https://doi.org/10.3389/frobt.2023.1127496
- [72] Zhi Yan, Nicolas Jouandeau, and Arab Ali Cherif. 2013. A Survey and Analysis of Multi-Robot Coordination. *International Journal of Advanced Robotic Systems* 10, 12 (Dec. 2013), 399. https://doi.org/10.5772/57313
- [73] Han Yu, Zhiqi Shen, Cyril Leung, Chunyan Miao, and Victor R. Lesser. 2013. A Survey of Multi-Agent Trust Management Systems. *IEEE Access* 1 (2013), 35–50. https://doi.org/10.1109/access.2013.2259892
- [74] Liudmila Zavolokina, Florian Spychiger, Claudio Tessone, and Gerhard Schwabe. 2018. Incentivizing Data Quality in Blockchains for Inter-Organizational Networks - Learning from the Digital Car Dossier. In Proc. Int. Conf. Inf. Syst. AIS, San Francisco, USA, 18. https://doi.org/10.5167/uzh-157909
- [75] Tiehui Zhang, Hengyu Li, Jun Liu, Shaorong Xie, and Jun Luo. 2022. Group-Symmetric Consensus for Nonholonomic Mobile Multirobot Systems in Coopetition Networks. Proceedings of the Institution of Mechanical Engineers, Part C: Journal of Mechanical Engineering Science 236, 7 (April 2022), 3743–3754. https://doi.org/10.1177/09544062211045482
- [76] Zee Zheng, Cliff Beek, Jeff Garzik, and Nick Trudgen. 2018. SpaceChain -Community-Based Space Platform. https://spacechain.com/
- [77] Natasa Zivic, Christoph Ruland, and Jochen Sassmannshausen. 2019. Distributed Ledger Technologies for M2M Communications. In Proc. Int. Conf. Inf. Netw. IEEE, Kuala Lumpur, Malaysia, 301–306. https://doi.org/10.1109/icoin.2019.8718115
- [78] R. Zlot, A. Stentz, M.B. Dias, and S. Thayer. 2002. Multi-Robot Exploration Controlled by a Market Economy. In Proc. IEEE Int. Conf. Robot. Autom., Vol. 3. IEEE, Washington, USA, 3016–3023. https://doi.org/10.1109/robot.2002.1013690

Received 29 September 2023; revised 10 December 2023; accepted 05 January 2024